



## Bangladesh Cricket Board

## ACC YOUTH U19 ASIA CUP BANGLADESH 2018

Countries will participate: Afghanistan, Bangladesh, Hongkong, India, Nepal, Pakistan, Sri Lanka, UAE,

 GROUP A
 DHAKA
 GROUP B
 CHITTAGONG

 AFG
 PAK

 NEP
 BAN

 IND
 SL

 UAE
 HK

Group A							Group B					
Date	Day	Remarks	Ma	tch	Venue		Date	Day	Remarks	Match		Venue
27-Sep-18	Thu	Arrival					27-Sep-18	Thu	Arrival & Transfer to Chittagong			
28-Sep-18	Fri	Opening Ceremony, Pre Series Meeting and Practice					28-Sep-18	Fri	Opening Ceremony, Pre Series Meeting and Practice			
29-Sep-18	Sat		AFG	UAE	BKSP 4		29-Sep-18	Sat		PAK	HK	M. A Aziz
29-Sep-18	Sat		NEP	IND	BKSP 3		29-Sep-18	Sat		BAN	SL	ZACS
30-Sep-18	Sun		IND	UAE	BKSP 3		30-Sep-18	Sun		SL	HK	ZACS
1-Oct-18	Mon		AFG	NEP	BKSP 4		1-Oct-18	Mon		PAK	BAN	ZACS
2-Oct-18	Tue		AFG	IND	BKSP 3		2-Oct-18	Tue		PAK	SL	M. A Aziz
2-Oct-18	Tue		NEP	UAE	BKSP 4		2-Oct-18	Tue		BAN	НК	ZACS
3-Oct-18	Wed	Teams who do not qualify depart Bangladesh - Rest & Practice for Semi Finalists.										
4-Oct-18	Thu	Semi Final 1 at SBNCS, Mirpur, Dhaka- Group A Champion VS Group B Runner-up										
5-Oct-18	Fri	Semi Final 2 -at SBNCS, Mirpur, Dhaka- Group B Champion VS Group A Runner-up										
6-Oct-18	Sat	Rest & Practice (Teams who do not qualify in the final depart Bangladesh)										
7-Oct-18	Sun	Final - SBNCS, Mirpur, Dhaka										
8-Oct-18	Mon	Departs										

Semi-Finalist Teams from 'Group A' will travel to Dhaka by Air after match on 2nd Oct

Notes - 8 Teams in Two(2) Groups

Hours of Play Day/ Day Matches

4 Teams in a Group

9.00 am to 12.30 pm -( First Session)

Semi Final to be played in Dhaka

12.30 pm to 01.15 pm - (Interval)

Final in Dhaka

01.15 pm to 04.45 pm - (Second Session)

Extra Time - In a match where play is delayed of interruppted, the hours of play shall be extended by  ${\color{red}45}$ 

minutes

Artificial Light - There will be no artificial light used during day games in fading daylight conditions.

If required Hours of play shall be changed 48 hours prior notice by the Chief Match Refree